



# Old West Living History



## Re-enactors foundation

Keeping the spirit of the old west alive in to-days society for to-morrows children

SAFETY FIRST.

August 2006

- 1) You must abide by all local, **LAWS** and federal laws or ordinances that concern firearms or weapons.
- 2) **UNDER NO CIRCUMSTANCES** will live ammunition be permitted on your person or in the performance area during a living history event where we fire at each other. **Only Blank ammunition may be used in the performance area.** No lead projectile may be discharged from a firearm in the performance area. The type of blanks used by the Cowboy Mounted Shooting Association & the World Fast Draw Assoc., are specific to their purpose & should not be used in reenactments where we discharge in the directions of another reenactor. Our insurance will not cover any claim resulting in an injury caused by a live round or lead bullet projectile. Keep live rounds on the range. **Do not carry live rounds & blanks in the same ammunition box.**
- 3) Consumption of Alcoholic beverages or illegal substances before or during a living history function or while wearing firearms is forbidden. Our insurance will not cover you if you're under the influence of an alcoholic beverage or illegal substance.
- 4) Your group or the event producers should **appoint a qualified MASTER OF ARMS (MOA) and a SECONDARY MOA** to insure all procedures are adhered to prior to any living history function. The two Master of Arms are responsible for the exact observance of all SAFETY REQUIREMENTS. The position of the MOA's should be considered safe ambassadors & implementers of the safety procedures. It is the **responsibility of each member or participant** to abide by the SAFETY REQUIREMENTS even when the MOA's are not present.
- 5) The (Host) MOA or group leader should **contact the Local Police , Firearms Dept. , Parks Dept. or any and all municipality that is in jurisdiction** where you will be discharging your firearms. The duty officer or officer in charge should be advised as to the who, what, when, where and the why's of your Living History function. They will inform you if there are any restrictive ordinances or permits required.
- 6) Upon arrival at an event, every individual wearing a firearm must check-in with the (host) MOA. All firearms must be empty and remain tied down in holsters at all times except during the performance.
- 7) All **ammunition,** must be controlled and under the supervision of the MOA at all **Times.** **The Master Of Arms is responsible for any test firing .**  
**Loading & unloading of Blank ammunition**  
  
It should be loaded just prior to performance. Any **unused ammunition** should be **unloaded or safely and courteously discharged** after each performance.
- 8) Dummy bullets must have the powder removed and the primers discharged prior to an event.
- 9) Any and all pyrotechnics will be subject to the law and can only be discharged by a licensed pyrotechnic. All pyrotechnics are subject to approval by the host organization. Small poof charges are acceptable if approved by the host organization.
- 10) **Minors (15 years and under)** are not permitted to discharge a firearm. *Note: There is an exception if all of these conditions are met.*  
a) If a parent is on site or signs a waiver. b) If the waiver is signed by an official representative of the host organization & the team leader. c) If it is legal, under the local, state or federal laws. d) If the child has been signed up for the O.W.L.H.F. Comprehensive reenactors liability insurance. e) If there are no peer objections, not even one.
- 11) A safety perimeter must be defined both in front and behind your sets or where you will be performing. A device (rope, fence etc.) should be in place to separate the show area from the spectators. *Note: When possible, safety officers should be in strategic locations to protect the safety perimeter from being crossed by unaware spectators or small children.*
- 12) **Domestic animals** may be used in a show. Written approval must be obtained from the host organization prior to event check-in. Assurances for the care and maintenance of the animals must be demonstrated. The animals must be constrained or under control at all times. Animals must not be allowed to run into the spectators area. Stallions, bulls, boars, smelly billy goats, barking dogs, buffalo and any other animal that may be recognized or deemed hard to manage or objectionable, must be pre-approved if used in performances.
- 13) **Special effects, blood charges, gags, or extreme stunts** are forbidden at sanctioned competitions. These include, but are not limited to body burns, belly blasts, explosive or smoke charges, point blank shots, blood charges, mutilating or where bodily fluids are demonstrated. **A special effect may be allowed if: the following conditions are met: a) A proposal is submitted in writing. b) Prior written approval is given by the host organization & the O.W.L.H.R.F. ) There are no peer objections. d) The performance is not at competition.**
- 14) When firing blanks from a shot gun, carbine or hand gun a safe firing distance should be maintained from the audience & your fellow reenactor. It is recommended that when you are firing a shot gun you maintain a safety distance of 40 feet. When firing a hand gun or carbine it is recommended you maintain a 10 foot safe firing distance. To test blank ammo for a safe firing distance, a white paper plate distance & splatter test should be performed by the MOA. If the blank ammo tested fails, don't use it. MRA blanks are recommended.